

Drawing a Free Body Diagram

Your diagram should include...

- Types of Forces
 - ◆ Gravitational/Contact
 - Use a **solid** line to represent a **contact force**
 - Use a **dotted** line to represent a **gravitational force**
- Points of Contact
- Arrows to show interactions
 - ◆ Think about the length/direction the object is moving
- Rectangles to show the objects
 - ◆ Labeling

Example (Balloon/String Lab)

